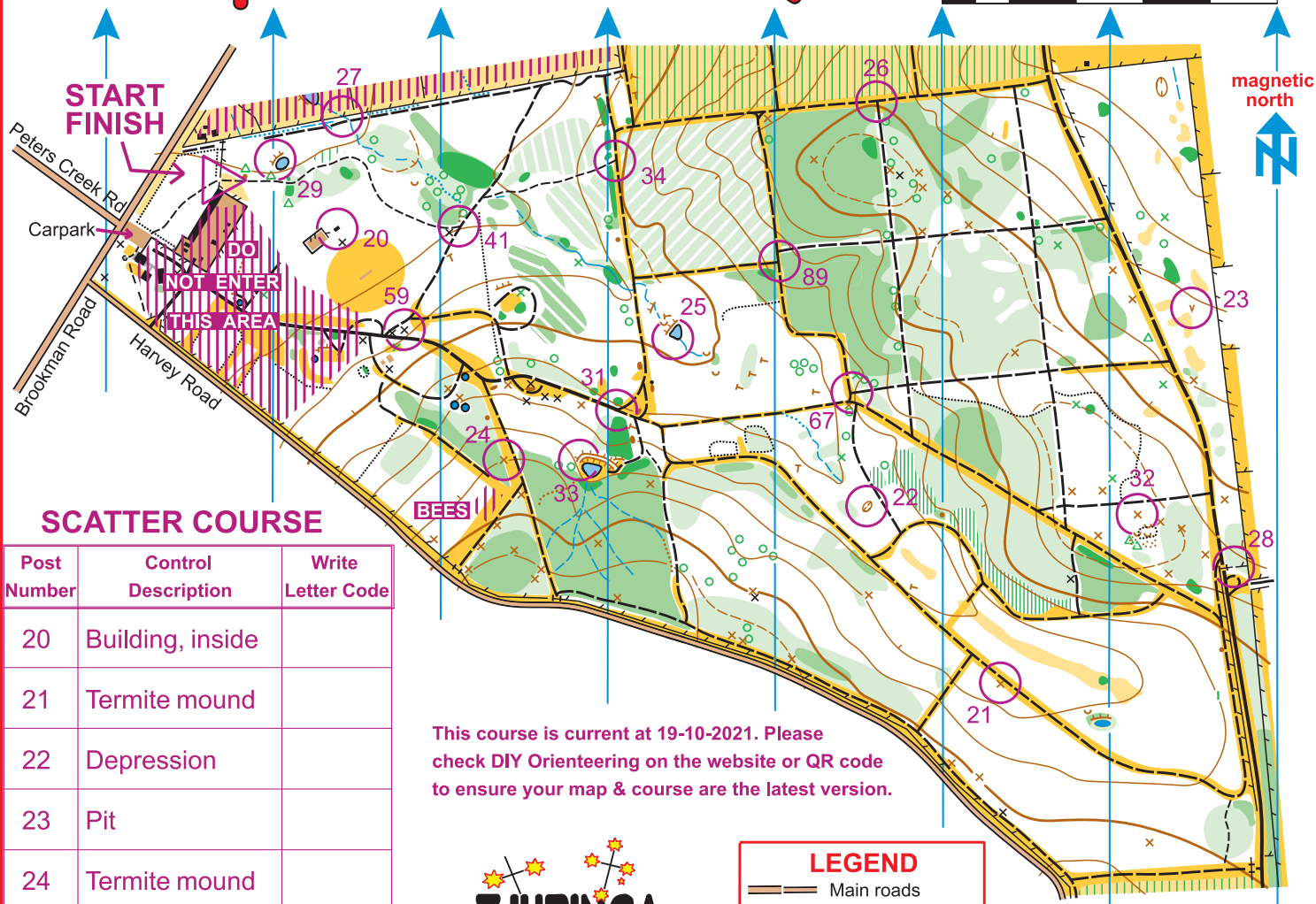


Kuitpo Forest HQ

Scale 1:10,000
Contour Interval 5m

0 50 100 200 300 400 500m



SCATTER COURSE

Post Number	Control Description	Write Letter Code
20	Building, inside	
21	Termite mound	
22	Depression	
23	Pit	
24	Termite mound	
25	Dam, SW side	
26	Track junction	
27	Fence/watercourse crossing	
28	Fence gap	
29	Dam, NW side	
31	W track junction	
32	Termite mound	
33	Dam, NW side	
34	Track junction	
41	Track junction	
59	East made object	
67	N track junction	
89	S track junction	

This course is current at 19-10-2021. Please check DIY Orienteering on the website or QR code to ensure your map & course are the latest version.



Beginners and casuals always welcome at our events!
sa.orienteeing.asn.au

LEGEND			
	Main roads		Native cherry tree
	Major forest road		Large log / Logpile
	Vehicle tracks		Stump, dead tree
	Foot track		Open land
	Indistinct track		Rough open land
	Buildings		Forest, fast run
	Fence / Gate		Forest, slow run
	Broken fence		Forest, difficult to run
	High fence		Fight / impenetrable
	Made object		Slow, directional
	Contour / Formline		Difficult, directional
	Small knolls / Ditch		Undergrowth - slow
	Embankment		Undergrowth - difficult
	Depression / Pit		Distinct veg. boundary
	Termite / Root mound		OUT OF BOUNDS
	Watercourse, minor		
	Dam, waterhole / Tank		

Scatter Orienteering

In Scatter Orienteering competitors are given a set number of controls (checkpoints) to visit in any order. All competitors can start at the same time so the winner is the first to return having visited the set number of controls. Alternatively a time limit is set, say 90 minutes, and the winner is the one who has visited the most controls within that time. Those back late incur a penalty, say one control deducted per minute late. A few minutes planning time can be given before starting everyone together.

The course starts and finishes in the purple triangle which is 150m NE of the carpark (both marked on the map). In the centre of each purple circle on the course you should find the mapped feature plus a post / plate with a 10x10cm red / white orienteering symbol, the control number, and a letter code to write in the correct control box to the left. Take a pencil. There is a sample 'control' plate near the start.

Before starting, a good grounding should be given in the legend symbols, and in always holding the map to north. Orientating the map to north can be achieved by using the mapped features around, or by to holding the map to the angle of north with the sun, or by using a compass. It is helpful to fold and to hold the map with your thumb pointing to where you are on the map and to the direction of travel.

If lost head west to Brookman Road, or south to Harvey Road and then west to the start.

ForestrySA

Game On
Get moving South Australia



Government of South Australia
Office for Recreation, Sport and Racing

aerometrex

Maps of the Orienteering courses at Kuitpo HQ, plus other courses within Kuitpo Forest, can be downloaded for free under the D.I.Y. section of the OrienteeringSA website: sa.orienteeing.asn.au Scan the QR code to download these or other DIY maps.

Maps of the permanent orienteering courses within Kuitpo Forest are also available for 50 cents each at the Kuitpo Forest Information Centre, Brookman Road, Meadows, open 10 a.m. - 12 p.m., Friday, Saturday and Sunday.

